BHARATHIDASAN UNIVERSITY



TIRUCHIRAPPALLI-620 024.

B.Sc. DATA SCIENCE: CHOICE BASED CREDIT SYSTEM – LEARNING OUTCOMES BASED CURRICULUM FRAMEWORK (CBCS - LOCF)

(Applicable to the candidates admitted from the academic year 2022-2023 onwards)

Revised as on 05.01.2023

Sem.	Part	Course	Title	Ins.	Credit	Exam	Ma	arks	Total
				Hrs		Hours	Int.	Ext.	
Ι	Ι	Language Course – I (Tamil \$/Other Languages + #)		6	3	3	25	75	100
	II	English Course - I		6	3	3	25	75	100
	III	Core Course – I (CC)	Programming in C and Data Structures	5	5	3	25	75	100
		Core Practical – I (CP)	Programming in C Lab	4	4	3	40	60	100
		First Allied Course – I (AC)	Mathematics - I	4	4	3	25	75	100
		First Allied Course (AP)	Mathematics - II	3	-	-	-	-	-
	IV	Value Education		2	2	3	25	75	100
		TOTAL	30	21	-	-	-	600	
	Ι	Language Course - II		6	3	3	25	75	100
	Ι	Language Course - II (Tamil \$/Other Languages + #)		6	3	3	25	75	100
	I	Language Course - II (Tamil \$/Other Languages + #) English Course - II		6 6	3	3	25 25	75 75	100 100
	I II	Language Course - II (Tamil \$/Other Languages + #) English Course - II Core Course - II (CC)	Python Programming	6 6 5	3 3 5	3 3 3	25 25 25	75 75 75	100 100 100
	I	Language Course - II (Tamil \$/Other Languages + #) English Course - II Core Course - II (CC) Core Practical - II (CP)	Python Programming Python Programming Lab	6 6 5 4	3 3 5 4	3 3 3 3	25 25 25 40	75 75 75 60	100 100 100 100
II	I II III	Language Course - II (Tamil \$/Other Languages + #) English Course - II Core Course - II (CC) Core Practical - II (CP) First Allied Course (AP)	Python Programming Python Programming Lab Mathematics - II	6 6 5 4 3	3 3 5 4 2	3 3 3 3 3	25 25 25 40 40	75 75 75 60 60	100 100 100 100 100
п	I II III	Language Course - II (Tamil \$/Other Languages + #) English Course - II Core Course - II (CC) Core Practical - II (CP) First Allied Course (AP) First Allied Course - II (AC)	Python Programming Python Programming Lab Mathematics - II Mathematics - III	6 6 5 4 3 4	3 3 5 4 2 4	3 3 3 3 3 3	25 25 25 40 40 25	75 75 75 60 60 75	100 100 100 100 100 100
П	I II III	Language Course - II (Tamil \$/Other Languages + #) English Course - II Core Course - II (CC) Core Practical - II (CP) First Allied Course (AP) First Allied Course - II (AC) Add on Course - I ##	Python Programming Python Programming Lab Mathematics - II Mathematics - III Professional English- I	6 6 5 4 3 4 *6	3 3 5 4 2 4 4 4	3 3 3 3 3 3 3 3	25 25 40 40 25 25 25	75 75 75 60 60 75 75	100 100 100 100 100 100 100
п	I II III IV	Language Course - II (Tamil \$/Other Languages + #) English Course - II Core Course - II (CC) Core Practical - II (CP) First Allied Course (AP) First Allied Course - II (AC) Add on Course - I ## Environmental Studies	Python Programming Python Programming Lab Mathematics - II Mathematics - III Professional English- I	6 5 4 3 4 *6 2	3 3 5 4 2 4 4 2 4 2	3 3 3 3 3 3 3 3 3 3	25 25 40 40 25 25 25 25	75 75 60 60 75 75 75 75	100 100 100 100 100 100 100 100 100 100 100

\$ For those who studied Tamil upto 10th +2 (Regular Stream

+ Syllabus for other Languages should be on par with Tamil at degree level

Those who studied Tamil upto 10^{th} +2 but opt for other languages in degreelevel under Part I should study special Tamil in Part IV

- ## The Professional English Four Streams Course is offered in the 2nd and 3rd Semester (only for 2022-2023 Batch) in all UG Courses. It will be taught apart from the Existing hours of teaching/additional hours of teaching (1 hour /day) as a 4 credit paper as an add on course on par with Major Paper and completion of the paper is must to continue his/her studies further. (As per G.O. No. 76, Higher Education (K2) Department dated: 18.07.2020).
- * The Extra 6 hrs./Cycle as per the G.O. 76/2020 will be utilized for the Add on Professional English Course.
- (a) NCC Course is one of the Choices in Non-Major Elective Course. Only the NCC cadets are eligible to choose this course. However, NCC Course is not a Compulsory Course for the NCC Cadets.

** Extension Activities shall be outside instruction hours.

List of Allied Courses

First Allied Course I

Second Allied Course II

Mathematics

Statistics

SUMMARY OF CURRICULUM STRUCTURE OF UG PROGRAMMES

S1. No.	Part	Types of the Courses	No. of Courses	No. of Credits	Marks
1.	I	Language Courses	4	12	400
2.	II	English Courses	4	12	400
3.	III	Core Courses	9	45	900
4.		Core Practical	6	24	600
5.		Allied Courses I & II	4	16	400
6.		Allied Practical	2	4	200
7.		Major Based Elective Courses	2	8	200
8.		Add –on Course (Professional English I & II)	2	8	200
9.		Project	1	3	100
10.	IV	Non-Major Elective Courses	2	4	200
11.		Skill Based Elective Courses	2	4	200
12.		Soft Skills Development	1	2	100
13.		Value Education	1	2	100
14.		Environmental Studies	1	2	100
15.	- v	Gender Studies	1	1	100
16.		Extension Activities	1	1	
		Total	43	148	4200

PROGRAMME OBJECTIVES:

- Graduates will be able to comprehend the basic concepts learnt and apply inreal life situations with analytical skills.
- Graduates with acquired skills and enhanced knowledge will be employable / become entrepreneurs or will pursue higher Education.
- Graduates with acquired knowledge of modern software tools will be able to contribute effectively as data scientist.
- Graduates will be able to comprehend the related concepts to Data Science with Allied papers
- Graduates will be imbibed with ethical values and social concerns to ensure peaceful society.

PROGRAMME OUTCOMES:

After successful completion of B.Sc. Data Science programme the students will beable to

- Apply the computing knowledge to analyze real world applications.
- Solve the complex problems in the field of data science with an understanding of different types and formats of data
- Understand the concepts and ability to apply appropriate models.
- Develop programs and models for the various domain specific problems.
- The ability to exposure, identify and 3nalyse big data, adjust and adapt with the dynamic technical environment for the growth of IT industry.

CORE COURSE I PROGRAMMING IN C AND DATA STRUCTURES (Theory)

Semester I

Credit: 5

Code:

COURSE OBJECTIVES:

- To know about the basics of C Programming, Control and Looping Structures and programming with it.
- To understand Arrays, Pointers and String Processing in C language
- To know about the basic concepts in Data Structures.

UNIT - I:

Basic of C: History of C and its importance – Structure of a C program – Data Types – Constants and Variables – Operators and Expressions – Order of Precedence, Evaluating of Arithmetic Expressions – Type Conversion- Decision Statements: if, if-else, and nested if statements.

UNIT - II:

Loops Structures: For Loop, While, Do-while loop – Arrays: - One Dimensional Array, Two-dimensional Arrays, Character Arrays and Strings – Functions: Function with arrays- Function with decision and looping statements - Recursion.

UNIT - III:

Pointers: Introduction – Pointer Expressions – Chain of Pointers – Pointers and Arrays – Array of Pointers – Pointers as function arguments – Functions returning Pointers – Pointers to Functions – Function pointer – Structures - declaration, initialization, Array of Structures – Pointer to structures, Structures and functions – Typed of Enumerated data types, Unions.

UNIT - IV:

Strings Processing, Standard string library functions – Files: introduction and files functions – Writing and reading in Text mode – Simple application: Display the contents of a file. Write data to a file. Append data to an existing file – File IO – Reading and writing structures.

UNIT - V:

Stack: LIFO concept, Stack operations, Array implementation of stack – Queue: FIFO concept, Queue operations, Array implementation of queue – Singly Linked List: concepts, operations – Doubly Linked List: concepts, operations – Trees: General trees, Binary trees.

UNIT VI: CURRENT CONTOURS (for Continuous Internal Assessment Only):

Contemporary Developments Related to the Course during the Semester Concerned.

REFERENCE BOOKS:

- 1. E. Balagurusamy, "Programming in ANSI C", Tata McGraw Hill, New Delhi, Seventh Edition, 2016.
- 2. E.Horowitz, S.Sahni and Susan Anderson Freed, "Fundamental Data Structures in C", 2ed, Orient BlackSwan Publisher, 2009.
- 3. Byron S. Gottfried, "Programming with C", Schaum's Outline Series, Tata- McGraw Hill Edition, New Delhi, 1991.
- 4. E. Karthikeyan, "A Textbook on C Fundamentals, Data Structures and Problem Solving", Prentice-Hall of India Private Limited, New Delhi, 2008.
- 5. YashavantKanetkar, "Let us C", BPB Publications, Tenth Edition, New Delhi, 2010.
- 6. Szuhay, Jeff, and Szuhay, Jeff, "Learn C Programming: A Beginner's Guide to Learning C Programming the Easy and Disciplined Way", PacktPublishing, 2020.
- 7. Jena, Sisir Kumar, and Jena, Sisir Kumar, "C Programming: Learn to Code", CRC Press, 2021.
- 8. <u>https://www.tutorialspoint.com/cprogramming/index.htm</u>
- 9. https://www.w3schools.in/data-structures/intro

COURSE OUTCOMES:

Upon successful completion of this course the students would be able to:

- Summarize the basic knowledge to develop C programs
- Manipulate Looping, arrays and functions
- Apply and write programs for solving real world problems
- Create open, read, manipulate, write and close files.
- Understand the basic concepts in data structures.

CORE PRACTICL I PROGRAMMING IN C LAB (Practical)

Credit: 4

Code:

COURSE OBJECTIVES:

- To understand the programming fundamentals of C language.
- To impart writing skill of C programming and data structures for a list of problems.
- To impart hands on training for writing a C program using computers.
- 1. Write a Program
 - (i) To convert temperature from degree Centigrade to Fahrenheit,
 - (ii) Find whether given number is Even or Odd,
 - (iii) Find the greatest of three numbers.
- 2. Write a Program to display Monday to Sunday using switch statement
- 3. Write a Program to display first Ten Natural Numbers and their sum.
- 4. Write a Program to perform Multiplication of Two Matrices.
- 5. Write a Program
 - (i) To find the maximum number in an Array using pointer.
 - (ii) To reverse a number using pointer.
 - (iii) To add two numbers using pointer.
- 6. Write a Program to solve Quadratic Equation using functions.
- 7. Write a Program to find factorial of a number using Recursion.
- 8. Write a Program to demonstrate Call by Value and Call by Reference.
- 9. Write a Program to create a file containing Student Details.
- 10. Write a program to implement a stack using singly linked list, ImplementQueue using Linked List.

COURSE OUTCOMES:

Upon successful completion of this course the students would be able to:

- Relate the use of language constructs to solve simple programs
- Develop programs for various concepts in C language
- Understand and trace the execution of the list of programs
- Understand the usage of file handling in C programming
- Solve data problems related to data structures

CORE COURSE II PYTHON PROGRAMMING (Theory)

Semester II

Code:

Credit: 5

COURSE OBJECTIVES:

To provide a platform to learn the fundamentals of Object Oriented Programming

- To understand the syntax of the Python and apply the concepts to write programs
- To implement file concepts and data analysis in Python

UNIT - I:

Object Oriented Programming: Procedural and Object-Oriented Programming – Classes – Working with instances – techniques for designing classes. – Inheritance: introduction to inheritance – Polymorphism

UNIT - II:

Python: Installing python- The python Interpreter – Interactive mode – Writing and running programs in script mode- IDLE programming environment – Input, processing and output – Displaying output with print function –Strings and String literals- Comments – variables – Reading input from the Keyboard - Operators- more about output – Decision structures and Boolean logic – Repetition Structures

UNIT - III:

Dictionaries Lists. Tuples. Strings, and Set: Sequences Introduction to Lists - List slicing - 'in' operator - list methods and built-in-functions – copying lists – processing lists – Two Dimensional Lists - Tuples. Strings: Basic String Operations -Searching and manipulating strings -Slicing Testing. String Dictionaries and Set: Dictionaries - Set - Serializing Objects .

UNIT - IV:

Functions, Modules and File Handling: Functions: introduction to functions – Defining and calling functions – designing a program to use functions – Local variables – passing arguments to functions – Global variable and Global Constants- –Value returning functions: generation – user defined value returning functions – Modules: math module- Storing functions in modules - Files: Introduction to File Input and Output – Using Loops to process files – processing records - Exceptions – Python Standard Library - Regular Expression..

UNIT - V:

Data Analysis using Python: Load data into a Data Frame -Fundamentals of Data Manipulation with Python.

Unit - VI Current Contours (for Continuous Internal Assessment Only):

Contemporary Developments Related to the Course during the Semester Concerned.

REFERENCES:

- Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016
- Satyanarayana, Radhika Mani, Jagadesh,"Python Programming", Universities Press (India) Pvt. Ltd 2018
- 3. Wesley Chun **"Core python Programming"** Pearson Education, 2006,
- 4. Al Sweigart, **"Invent your own computer games with python"**, 2nd edition, 2008
- 5. Bill Lubanovic, **"Introducing Python"**, O"Reilly, First Edition-Second Release, 2014.
- 6. Tony Gaddis, **"Starting out with python"**, 2nd edition, Addison Wesley, Pearson
- 7. Michael Dawson, **"Python programming for the absolutebeginner"**, Premier press, 2003.

COURSE OUTCOMES:

Upon successful completion of this course the students would be able to:

- Interpret and manipulate the OOPs Concepts
- Install python and write programs to solve simple problems
- Explain basic data structures in Python
- Store and manipulate data using file system
- Implement Python packages and libraries

CORE PRACTICAL II PYTHON PROGRAMMING LAB (Practical)

Credit: 4

Code:

COURSE OBJECTIVES:

- To write, test, and debug simple Python programs.
- To implement Python programs with conditionals and loops.
- To represent compound data using Python lists, tuples, and dictionaries.
- 1. Write Python programs for the following: (using Basics of Python)
 - a. Purposefully raise Indentation Error and correct it.
 - b. Compute distance between two points taking input from the user (useEuclidean distance formula).
 - c. To takes numbers as command line arguments and print its sum
- 2. Write Python programs for implementing the following: (using Control Flow)
 - a. Finding the factorial of a number.
 - b. Print the prime numbers below 100
- 3. Write Python programs for implementing the following: (using Strings)
 - a. Count the numbers of characters in the string and store them in a dictionary data structure
 - b. Using split and joins methods in the string and trace a birthday with adictionary data structure.
- 4. Write Python programs for the following: (using List)
 - a. Finding mean, median, mode for the given set of numbers in a list.
 - b. Function dups to find all duplicates in the list.
- 5. Write Python programs to do the following (using Methods)
 - a. Create a Python class named Circle constructed by a radius and two methods which will compute the area and the perimeter of a circle.
 - b. Create a Python class named Rectangle constructed by a length and width and a method which will compute the area of a rectangle.
- 6. Write Python programs to implement
 - a. Constructors to assign the PI_VALUE.
 - b. Polymorphism to print area of square/rectangle depending upon the number of parameters passed.
- 7. Write Python programs to implement
 - a. Inheritance
 - b. Method overloading and overriding
- 8. Write a python program (using files)
 - a. to open and write "Hello World" into a file.
 - b. to write the content "Hi Python Programming" for the existing file.
 - c. To import values from a CSV file to create Pandas Data Frame
- 9. Write a Python program to create an Email slicer.
- 10. Write a Python program to generate password.

COURSE OUTCOMES:

Upon successful completion of this course the students would be able to:

- 1. Write simple programs using control structures, functions and strings
- 2. Develop programs using tuples, lists, sets and dictionary
- 3. Write simple programs using Constructors, Method overloading and inheritance
- 4. Develop programs using files and regular expressions
- 5. Write simple programs using packages and exception handling